

GLAMPing Sample Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
8:00 AM	Mechanical Engineering	Biomechanical Engineering	Aerospace Engineering	Civil Engineering and Construction Engineering	Electrical Engineering
8:15 AM					
8:30 AM	Drop Off	Drop Off	Drop Off	Drop Off	Drop Off
8:45 AM					
9:00 AM	9:00 - Welcome and Daily Overview	9:00 - Daily Overview	9:00 - Daily Overview	9:00 - Daily Overview	9:00 - Daily Overview
9:15 AM		9:15 - Leadership Lesson	9:15 - Leadership Lesson	9:15 - Leadership Lesson	9:15 - Leadership Lesson
9:30 AM	9:30 - Leadership Lesson				
9:45 AM					
10:00 AM					
10:15 AM				10:15 - Lecture	
10:30 AM	10:30 - Lecture	10:30 - Lecture	10:30 - Lecture	Civil & Construction Engineering	10:30 - Lecture
10:45 AM	Introduction to Engineering	Biomechanical Engineering	Aerospace Engineering	10:45 - Engineering Challenge	Electrical Engineering
11:00 AM	11:00 - Engineering Challenge	11:00 - Engineering Challenge	11:00 - Guest Speaker	Paper Bridge	11:00 - Engineering Challenge
11:15 AM	Index Card Tower	Ping Pong Ball Grabber	Aerospace	& Structures Lab Tour	LED Circuits Activity
11:30 AM			KXR		
11:45 AM					
12:00 PM	12:00 - Lunch	12:00 - Lunch	12:00 - Lunch	12:00 - Lunch	12:00 - Lunch
12:15 PM					
12:30 PM					
12:45 PM					
1:00 PM	1:00 - Lecture	1:00 - 3D Printing TI Lab	1:00 - Lecture	1:00 - Guest Speaker	1:00 - Soldering TI Lab
1:15 PM	Mechanical Engineering		Mission to Mars	Turner Construction	
1:30 PM	1:45 - Engineering Challenge		1:30 - Engineering Challenge	Wind Tower Activity	
1:45 PM	Ping Pong Ball Run		Mars Rover Egg Drop		
2:00 PM					
2:15 PM		2:15 - Guest Speaker			
2:30 PM		Limbitless			2:30 - Student Panel &
2:45 PM		Arm Design Activity			Goal Setting
3:00 PM					
3:15 PM		3:30 - Engineering Activity			
3:30 PM		Articulated Hand			
3:45 PM					3:45 - Program End
4:00 PM	4:00 - Daily Recap/Survey		4:00 - Daily Recap/Survey	4:00 - Daily Recap/Survey	Recap
4:15 PM		4:15 - Daily Recap/Survey			
4:30 PM	4:30 - Pick Up	4:30 - Pick Up	4:30 - Pick Up	4:30 - Pick Up	4:30 - Pick Up